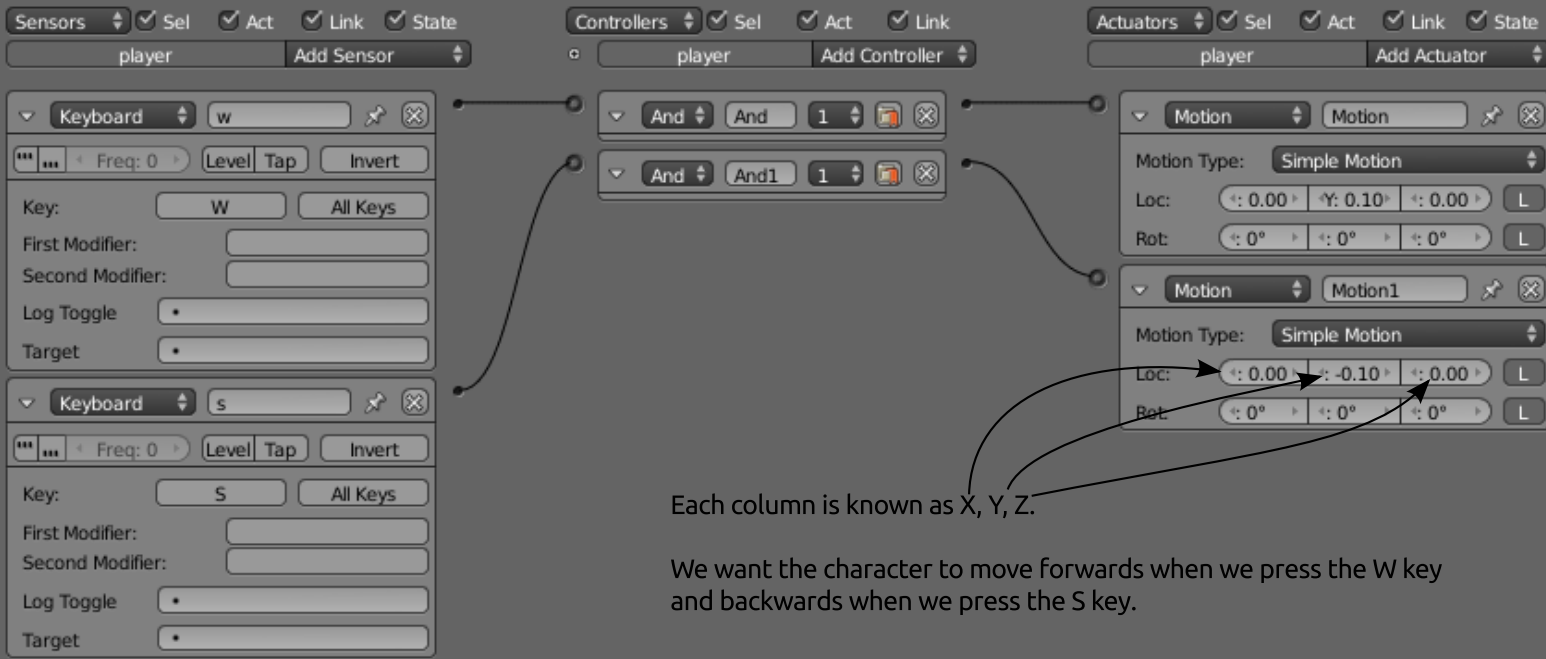


# Player Movement

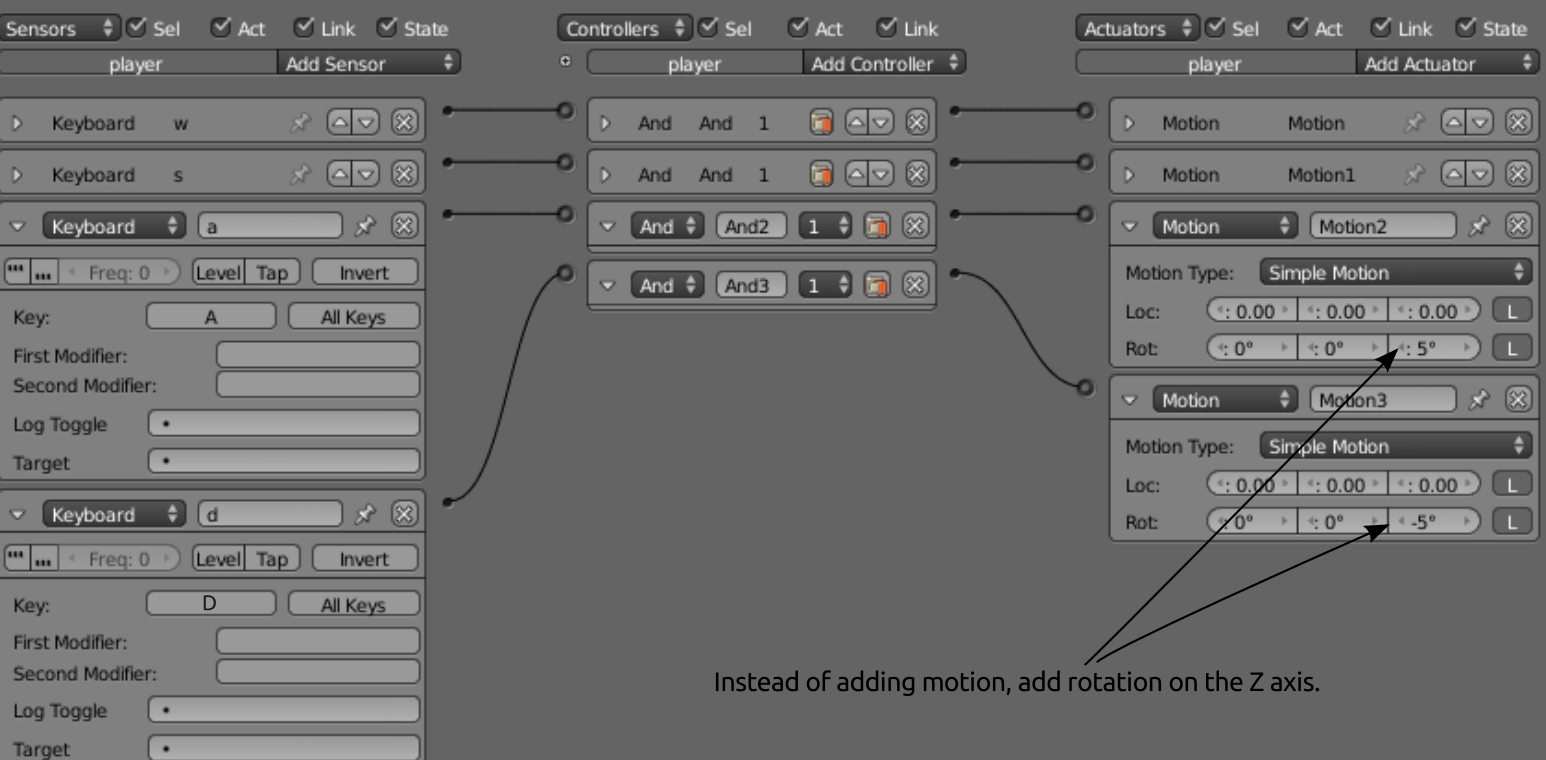
## Step 1:

Select the player. Add the following logic bricks to it. These bricks will make the player go forward and backwards.



## Step 2:

Add these logic bricks.



## Step 3:

Press Numpad 0 (zero) to go into camera view, press P to play. ESC will exit game mode.